

ROCK CREEK SOFTBALL RULES 2014
OFFICIAL RULES VOTED IN BY THE LEAGUE. MOST USSSA RULES AND
REGULATIONS DO APPLY TO THIS LEAGUE WITH THE EXCEPTIONS LISTED
BELOW. www.rockcreekball.com

1. 3 balls & 2 strike count. Ball is dead on second strike.
2. A 10 run rule to be in effect in all league games after 5 innings.
3. Four games each night. First game starting at 6:30pm, second game starting at 7:15pm, third game at 8:15pm, and fourth game at 9:15pm. A five minute grace period will be allowed. (For instance, if the first game is completed early or forfeited the second game would start no later than 7:20pm, third no later than 8:20pm, fourth no later than 9:20pm.) June Wed Night Games are scheduled for 8:15pm and 9:15pm to accommodate Baseball, the rest are scheduled at 7:15pm and 8:15pm, if there are rain outs, Wed Night Game may become 4 Games with game times scheduled to change. Check Schedule for game times.
4. Official line up must be turned in no later than 10 minutes before start of the game. Turn in to official scorekeeper. If there is no scorekeeper present then the home team is the official scorekeeper.
5. A team that has only (8) players after five minutes grace period will automatically be visitors. They can play until three outs are made or 9th player is due to bat. If he has not shown, an automatic out will be called. If he does not show up by the time the team takes the field it is a forfeit game. The 10th player can enter the game whenever he shows up. The umpire & scorekeeper should be notified and placed last in the batting order. The 11th & 12th player can also be added whenever he shows up and placed last in the batting order. A team must have 9 players to continue to play or forfeit the game. If a team has 11 players and a player removed from the game by ejection and there is no replacement the team will take an automatic out when it is their turn at bat. If a team gets down to 9 players the game still continues with automatic outs in the place of the missing player at bat. (Injured Players that are injured during the game will not have to take an automatic out)
6. A \$25.00 forfeit fee must be paid to the league no later than the start of the teams next scheduled date. A double header forfeit is \$50.00.
7. A 12 man roster is to be turned in on the night of first game. Players on the roster will be frozen. A team can add up to 13 players (For a total of 25) that have not played on another Rock Creek Softball Team or are not frozen on another Teams roster. When adding a player you must complete "Adding a player" form and turn it into scorekeeper to be placed on official roster. The league reserves the right to object an adding of a player to your original roster turned in at their first game.
(No Trading of Players is Allowed)
8. All teams must be in full uniform no later than June 1st and changes must be approved by league board. NO EXCEPTIONS! Team shorts are permitted. Same color shirts are required!!! No blue jeans allowed.
9. All protests must be in writing to league board no later than 48 hours after game in question was played. A \$25.00 protest fee must accompany written protests. Teams that win protest will receive protest fee back.

10. Fireman & policeman rule: It is recommended that the fireman/policeman find a cover for you 1 hour game. (Fireman should cover for each other on different teams.) The league realizes that it is not always possible so the following rule is in effect. If an emergency arises where a fireman is paged out, free substitution is permitted, which a player already taken out of game can re-enter or a player not in the game yet may take his position until he returns. The substitute can still be reused later in the game like he was never in it. If there is no substitute available the automatic out rule will be waived, and the spot in the batting order will be skipped over. If there is a fire and a team is left with less than 9 players it will become a suspended game and finished at a later date.
11. A player shall be officially in the game when his name has been entered on the official score sheet. A substitute may take the place of a player on the official score sheet. The manager or player shall immediately notify the umpire and scorekeeper. A starting player may re-enter for his sub in the same spot in the batting order.
12. *****BAD LANGUAGE WILL NOT BE TOLERATED BY UMPIRES OR LEAGUE. A player and manager can and will be ejected from the ballpark.*****
13. If the order for the removal of a player is not obeyed within one minute, the game will be forfeited to the opponents.
14. A ground rule double will be awarded if ball rolls under/bounces over/or gets lodged in the fence. An outfielder should raise both hands in the air, and not touch the ball. The umpire will come out and make a ruling.
15. NO PRACTICE ON INFIELD BEFORE GAME!!!!!!
16. The first team of the night puts out the bases and the winning team brings in the bases. If the bases are not brought in the winning team forfeits the game!!! (This rule will be enforced!!)(in 2014 Due to so many leagues using the Field The Bases will be left out)
17. Spectators & children will not be allowed in the dugout. Only batboys & scorekeepers are allowed. (Late games children will be allowed for safety.)
18. No beer will be allowed in the dugouts or on the field at any time. No glass containers of any type, for any reason will be allowed on ball park grounds. This rule will be enforced by league & police dept. If caught with glass bottles you could be fined or ordered to do community service! It is every players and coaches responsibility to keep your fans accountable. There will be no drinking of beer during the playing of the game. If caught by scorekeeper, league representative or other managers, they will notify umpire and umpire will warn the offender. If the umpire is going to warn the offender and catches him drinking, he shall be ejected.
19. Additional hitter rule (AH): The AH can also play defense with no change to the batting order allowed. NO EXCEPTIONS! The AH can bat anywhere in the line up. Teams can also elect not to use the AH.(USSSA rule #5)
Teams will be allowed to use an extra Hitter (EH) and an (AH) for a total of 12 batters. Each team is allowed to use a designated hitter (DH) for one Defensive Player. The DH can play Defense, but the Player being DH for will not be allowed to bat, while the DH is playing Defense. If and When the Player being DH for bats you lose the DH. The DH can re-enter once in place of the player he was DH for. Total of 13 Players can play the game now.

20. Fighting or umpire heckling will not be tolerated. The person doing the infraction will be suspended and fined. Again depending the severity of the infraction, a player can be ejected from the league for the remainder of the season. Fines must be paid before the player can play his next scheduled game.
21. Any league official that is heckled or verbally abused or threatened with bodily injury on or off the field will be subject to fine and/or suspension. Board member will review and decide disciplinary action. Penalties can be carried over to following years.
22. 5 pitches will be allowed at start of each game. 3 pitches between innings.
Rules imposed by umpire with both coaches approval.
 - A. No warm up on field.
 - B. Possibility of no warm up between innings.
 - C. No throwing ball around bases after an out.
 - D. No delay of batter entering box. An automatic strike will be called.
23. A coin toss deciding home team will be made at the end of the 6th inning of game preceding your game, or at the beginning of the game. If only one coach is present the coin toss will still be made. 2014 Teams will be home team, which is listed last on the schedule. Double headers every night, one team will be home the 1st game, and the other team home the 2nd game.
24. In the event of rain 5 full innings will be a complete game, 4 1/2 if home team is ahead. Always refer back to the last completed inning. Games rained out will be started over from the beginning.(there is a 30 minute rain delay-USSSA rule4-3c)
25. Games that are suspended will continue where suspended.(USSSA rule #4-10)
26. Re-entry rule applies. Starter can re-enter in his original spot in the batting order.
27. One or more "A" teams finishing last may be replaced in "B" & 1 or more "B" teams finishing highest may be placed in "A" and so on thru "C" and "D". The number of teams changing leagues will be decided by board members at the beginning of the year.
28. Home run Rule For 2014 Will be 3 home runs, then 1 up, after the other team hits 3, a team can not go one up to win a ball game with a walk off homerun. Any untouched home runs over the fence or over the limit of homeruns will be called out. No need for Batters to touch 1st base or any base after a home run
29. No one is to enter the score box unless to turn in a score sheet or place an emergency phone call. Scorekeepers keep score box clean, or they will not be paid for that night of work.
30. Teams hitting foul balls or home run balls must retrieve the ball. When all backup balls are used you will not get a new ball. It is the team's responsibility that hit the ball out of play to get the balls. You will be allowed 2 minutes to supply a ball or risk forfeiting the game.
31. **Courtesy Runner Rule:** The courtesy runner rule is in effect automatically. It may used once per inning for any runner. The Courtesy Runner is the person Who made the last out. If in the first inning, the last batter in the line-up shall Be the Courtesy Runner.

32. **Blood Rule:** USSSA rule applies plus the following: Bleeding must be stopped, wounds must be covered within 3 minutes. A courtesy player may run or play defense until the player is ready to play.(That is free substitution with no penalty to the player who had to enter the game. He could be inserted into the game as though he still hasn't participated. Or a free courtesy runner would be allowed, last person to make the last out would run, this would not count as your one courtesy runner.)
33. **One new ball** will be used for each games (if we run short on Balls we will use one ball for 2 games)
34. Bat Check Rule for 2014, the League has purchased a Bat Compression Tester, and random bat checks will be done, if the bat does not pass it will be labeled as not compliant with USSSA Bat Standards and a picture will be taken with the owner or user of the bat, that will be sent out to all USSSA Directors. Umpires have the right to check any and all bats used in play. Only Alter bats found after using them in action, will there be an out called. Bats Not Passing the Compression test will not be ruled and out, if checked after a hit, but the bat will be removed from play. Bats can break down during the course of a game, so as long as it has not be tampered with in any way, there will not be an out called. If a person uses a Bat deemed Not for use with USSSA or uses a bat that does not pass the compression after testing will result in an out and Player ejected. Must have New USSSA Logo to be legal
The League Reserve the rights to check all bats before the games begin on any given night.
34. Greg Gould's cell phone number (630)327-9168
www.rockcreekball.com